

Physics-Informed Machine Learning for SWAT-Based Nutrient Prediction

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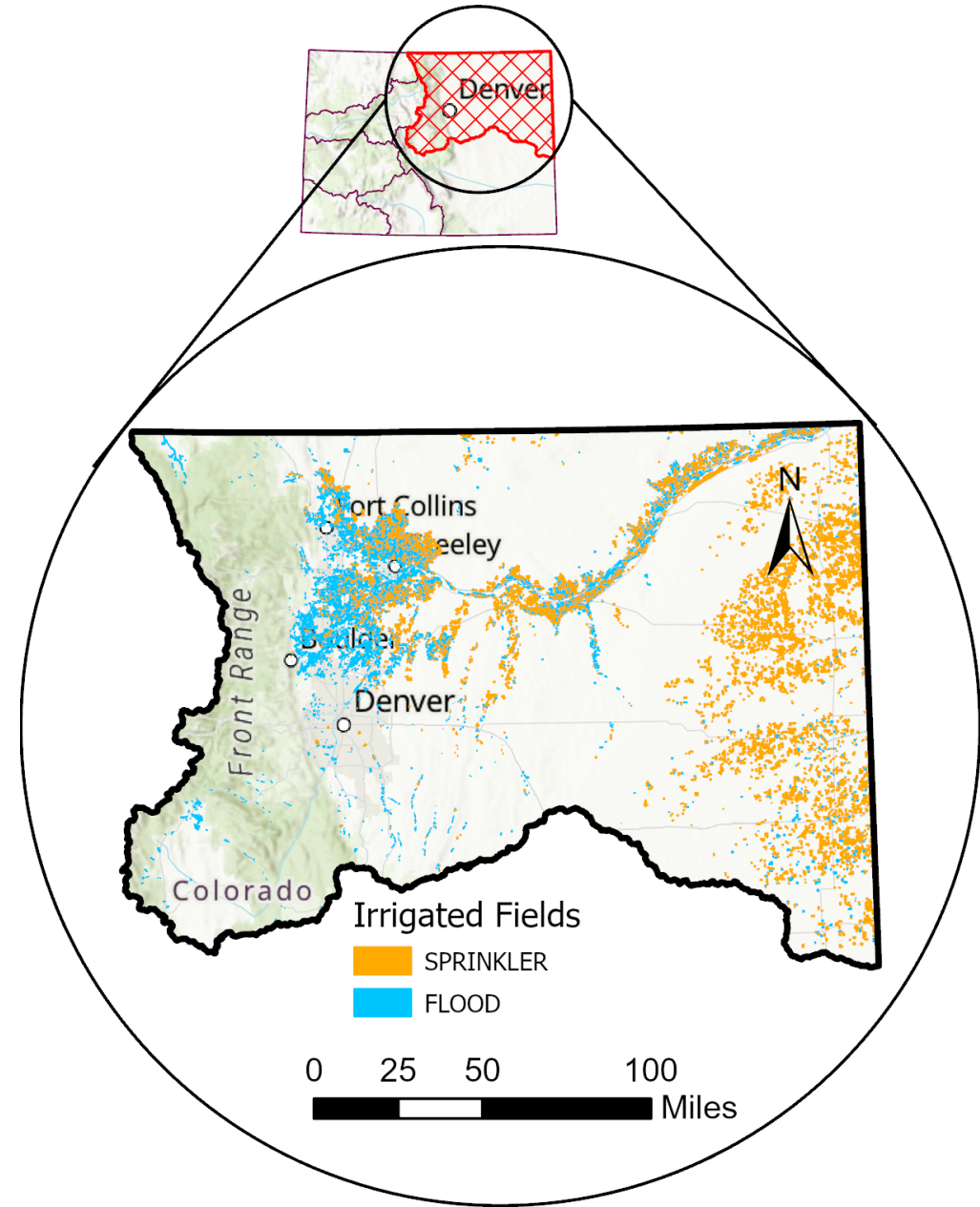
Introduction



Background & Motivation

The Power and Challenge of Field-Scale SWAT Modeling

- Field-scale SWAT2012 for water quality assessments
- Improved auto-irrigation subroutine (Chen et al., 2017; Jobin, 2018)
- One field is represented as a single HRU SWAT model
- ~70K irrigated crop fields across Colorado river basins
- **Goal:** Robust modeling for web-based decision support
- **Challenge:** Computational scalability



The Core Problem

The Scalability Bottleneck

- SWAT is process-based but is computationally slow for large scale computations at the state or regional levels.
- Millions of model simulation are needed to represent thousands of fields and several management scenarios over multi-decade simulation periods.
- Near real-time web applications need fast results.
- Current workflow limits practical deployment.



Exploring Potential Solutions

Finding the Right Path to a Solution

Option 1: Standard Machine Learning (ML)

✓ Fast predictions

✗ "Black box" - physically implausible results

✗ No guarantee of mass balance

Option 2: Knowledge -Guided ML (KGML)

✓ Speed of ML+ Scientific integrity

✓ Enforces physical rules during training

✓ "Glass box" - fast, accurate, trustworthy

The KGML-SWAT Emulator

A Hybrid Approach for the Best of Both Worlds



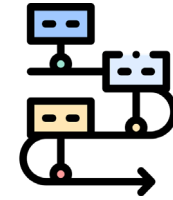
Physics-Informed Loss Functions

Penalize violations of core physical principles.
Enforces process relationships.



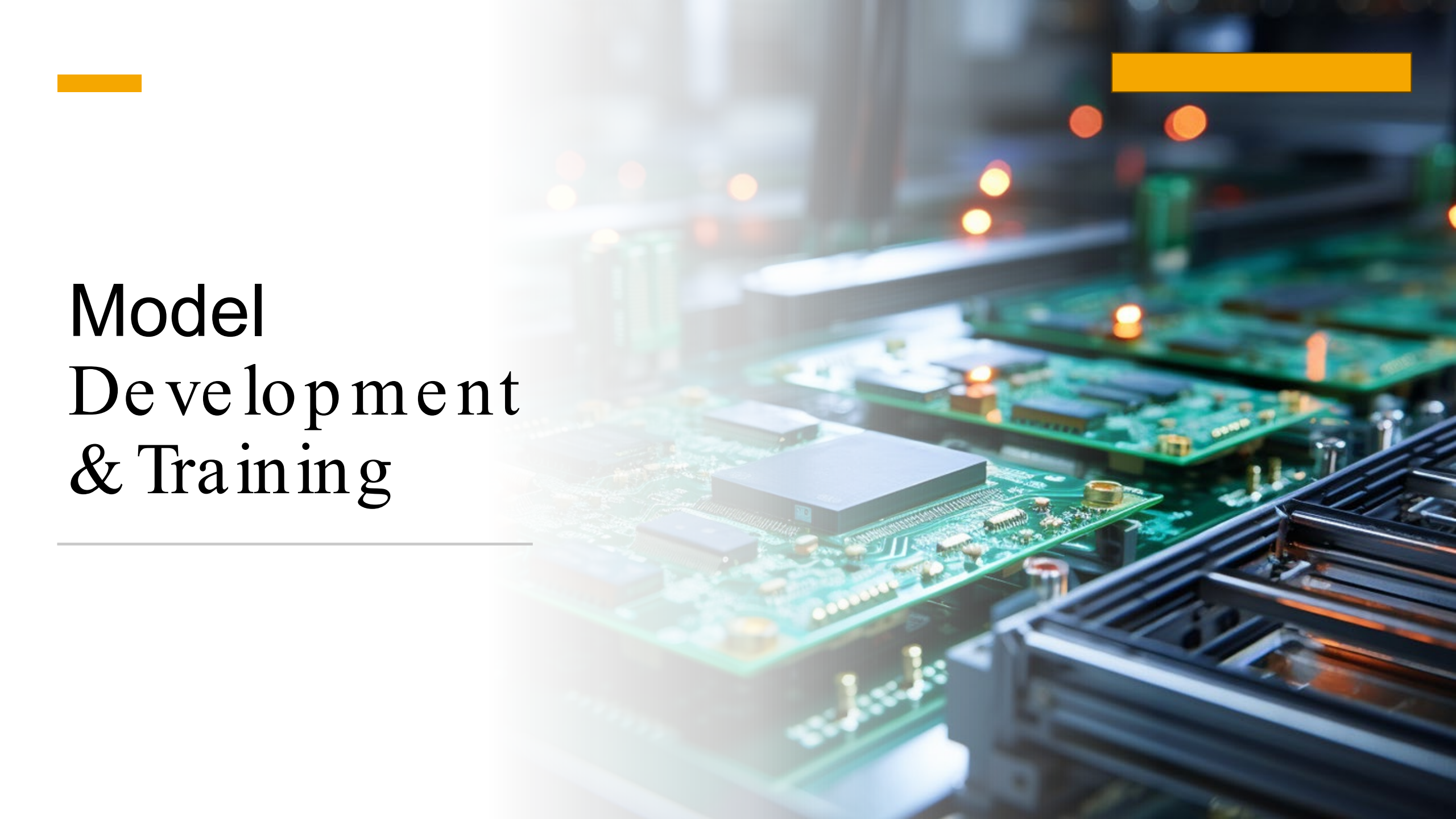
Unified Multi - Scenario Architecture

One model handles all management practices.
Learns tillage & irrigation effects directly.



Three-Phase Training Strategy

Gradual physics constraint introduction.
Prevents training instability.



Model Development & Training

The Foundation

Training on a Rich SWAT Simulation Dataset

1.56M+

Field -Year Records

~21,000

Agricultural fields in the
South Platte River Basin

18

Years of data (2003-2020)

4

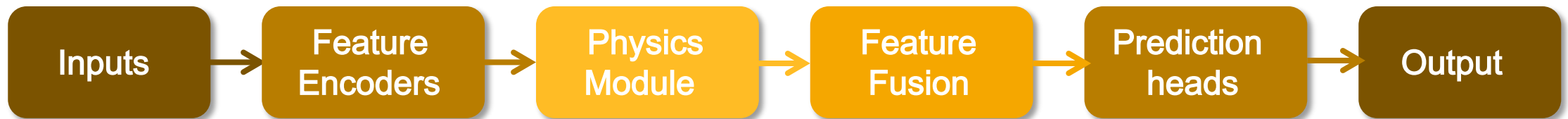
Scenario management
combinations
(Tillage/irrigation)

Validation Strategy

Spatial Cross-Validation, holding out entire fields to ensure the model
generalizes to new locations

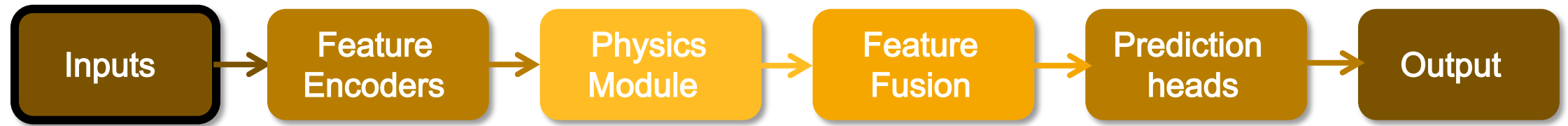
Model Architecture

A Model That Thinks Like a Hydrologist



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Inputs



Soil Properties (14 features)



Climate Variables (21 features)



Management Characteristics (8 features)



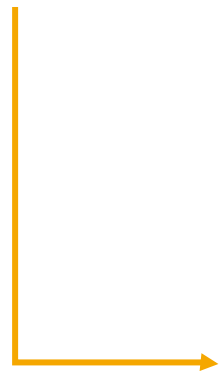
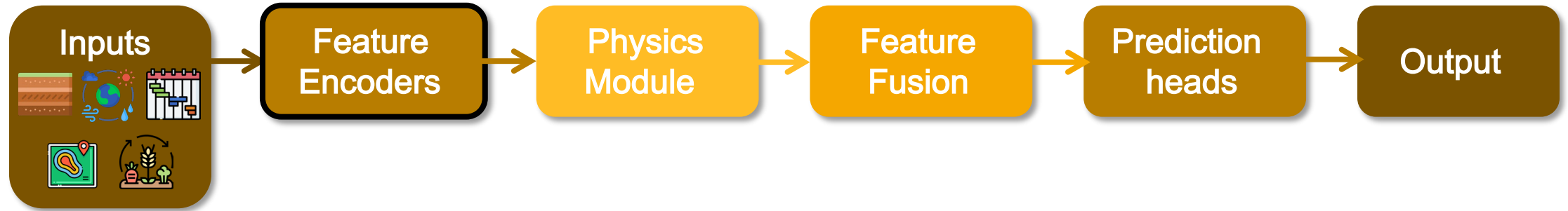
Topographic Features (3 features)



Crop information (2 features)

Model Architecture

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Feature Encoders



Soil Properties (14 features)



Climate Variables (21 features)



Management Characteristics (8 features)



Topographic Features (3 features)



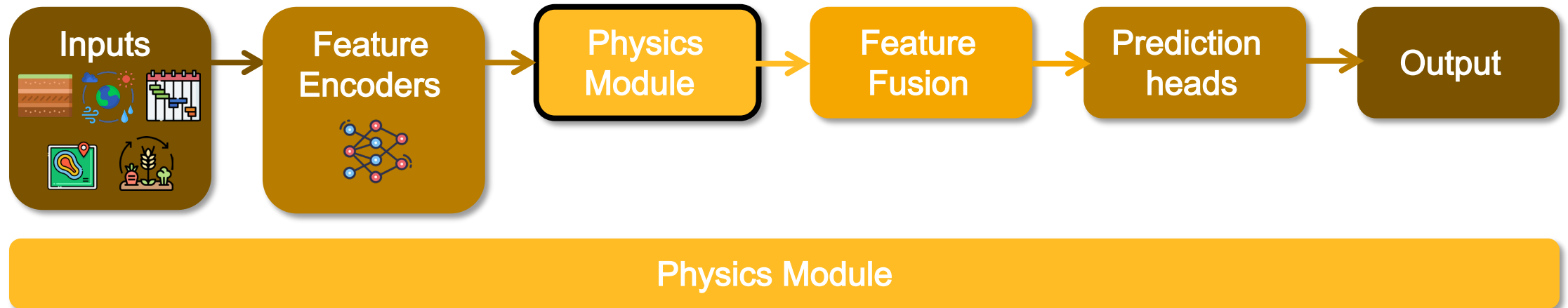
Crop information (2 features)



**Processed &
Transformed
data**

Model Architecture

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Runoff



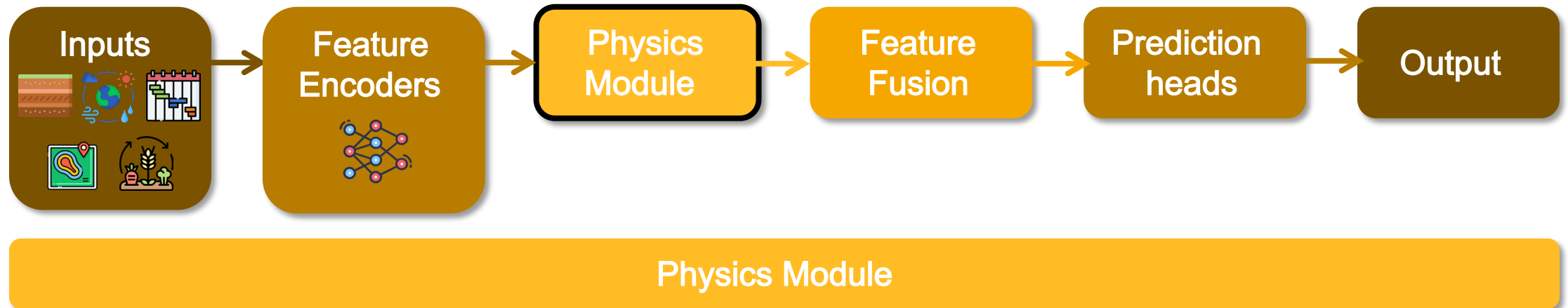
Erosion



Nutrient
Cycling

Model Architecture

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Runoff

Precipitation

$$Runoff_{rain} = \frac{(P - I_a)^2}{P + 0.8 * S}$$

P is precipitation. Initial abstraction (I_a) & Retention parameter (S) are calculated based in the CN

Irrigation

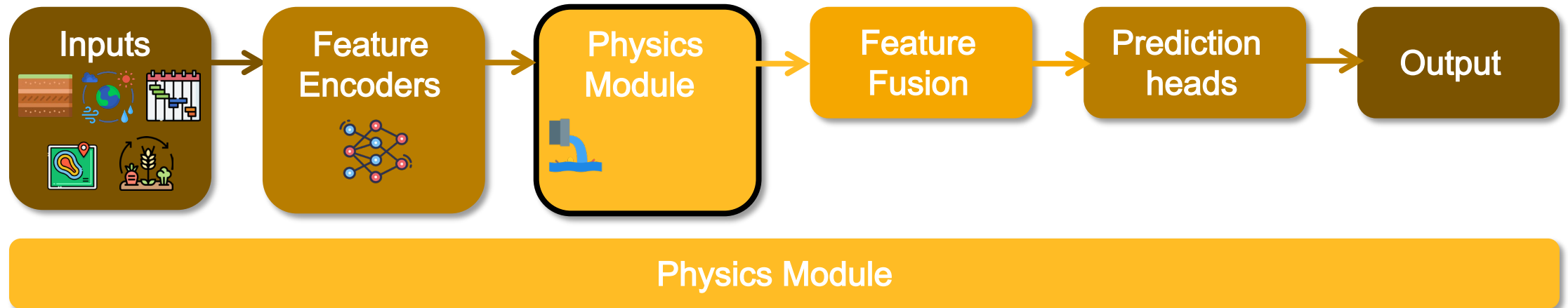
$$IrrigationNeed = CropWaterReq - PrecipGrowingSeason$$

$$Runoff_{irr} = IrrigationNeed * IrrigationRatio$$

Irrigation ratio is based on irrigation type (Flood/Sprinkler) and efficiency (Management data)

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$$\text{Sediment Yield} = R * K * LS * C * P$$

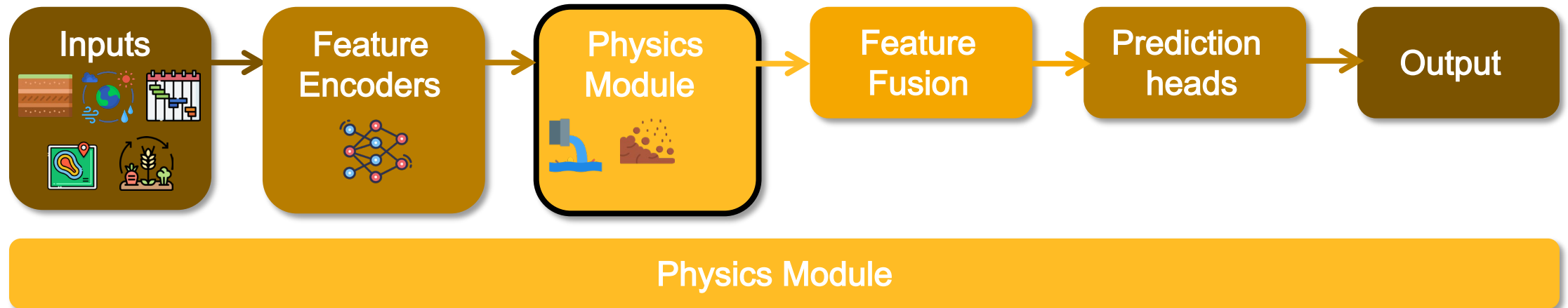


Erosion

- R is the runoff erosivity factor (calculated from runoff volume and peak flow)
- K is the soil erodibility factor (learned from soil texture, organic matter, and structure)
- LS is the topographic factor (learned from slope steepness, as slope length is constant at 50m)
- C is the cover and management factor (learned from crop type, tillage system, and residue management)
- P is the support practice factor (constant at 1.0 in this dataset)

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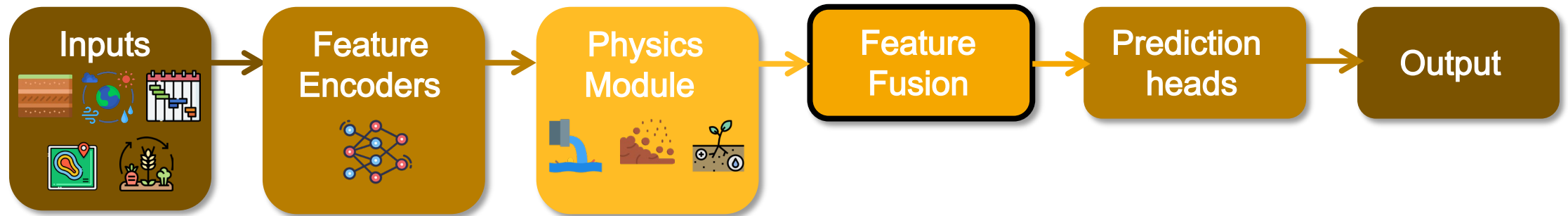
Nutrient Cycling

$$Available_N = Fertilizer_N + Residue_N + Mineralization_N$$

- Mineralization rates are temperature and moisture dependent, with higher rates under warm, moist conditions.
- The model learns that tillage enhances mineralization through increased soil aeration and residue incorporation.
- Maximum mineralization is constrained to 3% of soil organic nitrogen per year based on established literature values.

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Feature Fusion



**Physics-
Informed
Loss
Functions**

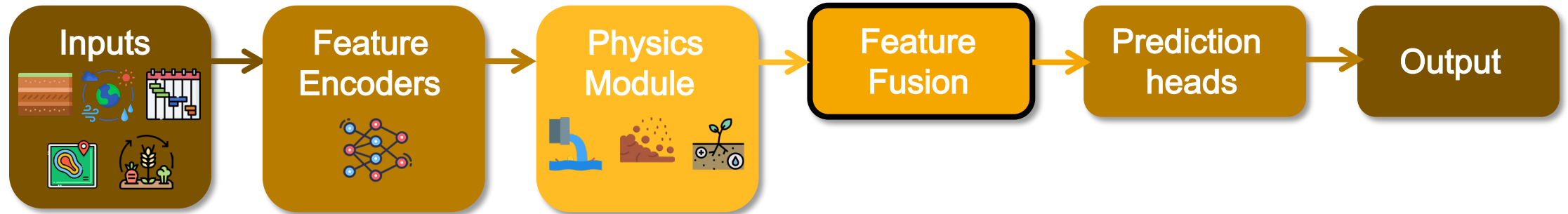
$$L_{total} = L_{prediction} + \lambda_{mass} * L_{mass} + \lambda_{process} * L_{process} + \lambda_{bounds} * L_{bounds}$$

Prediction Loss

Mean Square Error in predictions

Model Architecture

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Feature Fusion



**Physics-
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Loss
Functions**

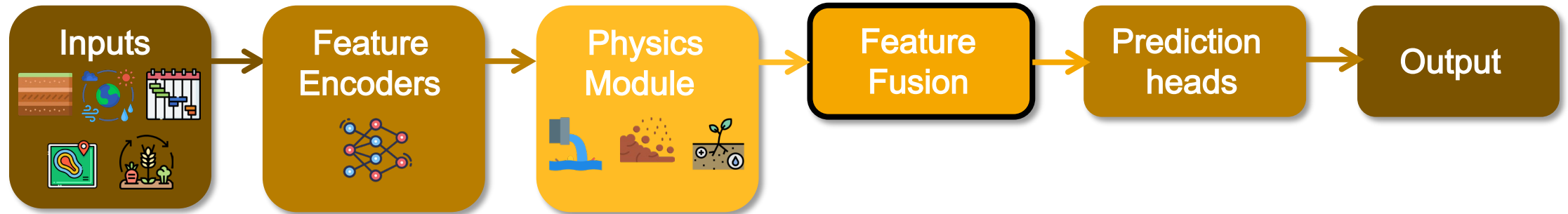
$$L_{total} = L_{prediction} + \lambda_{mass} * L_{mass} + \lambda_{process} * L_{process} + \lambda_{bounds} * L_{bounds}$$

Mass balance Constraints

$$Max_{TN} = Fertilizer_N + Residue_N + 0.03 * Soil_{orgN}$$

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Feature Fusion



Physics-Informed Loss Functions

$$L_{total} = L_{prediction} + \lambda_{mass} * L_{mass} + \lambda_{process} * L_{process} + \lambda_{bounds} * L_{bounds}$$

Process Relationship Constraints

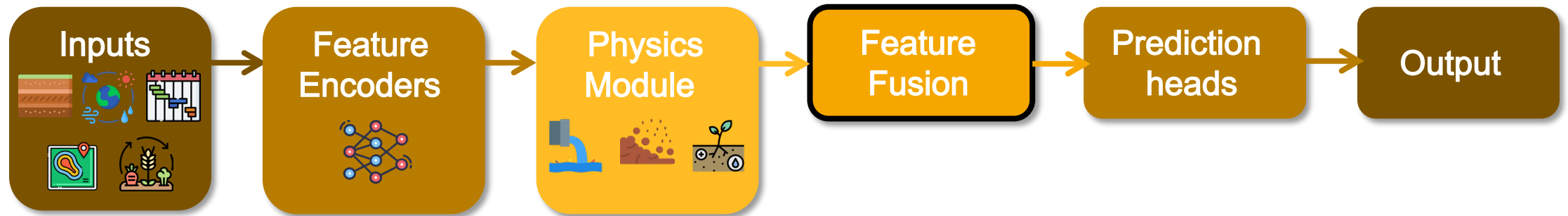
Concentration (TN/Runoff) within realistic range

Correlation (TN, Erosion) ≥ 0.9

Lower Erosion in reduced tillage, lower runoff in sprinkler irrigation

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Feature Fusion



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Functions**

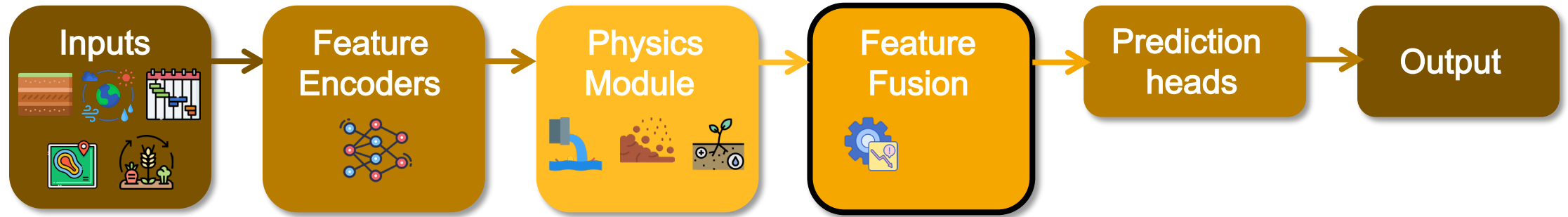
$$L_{total} = L_{prediction} + \lambda_{mass} * L_{mass} + \lambda_{process} * L_{process} + \lambda_{bounds} * L_{bounds}$$

Physical Bounds Constraints

Total load per hectare is within realistic range

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Feature Fusion



Three-Phase Training

Phase 1

Pure Machine Learning (Epochs 1-20)

Phase 2

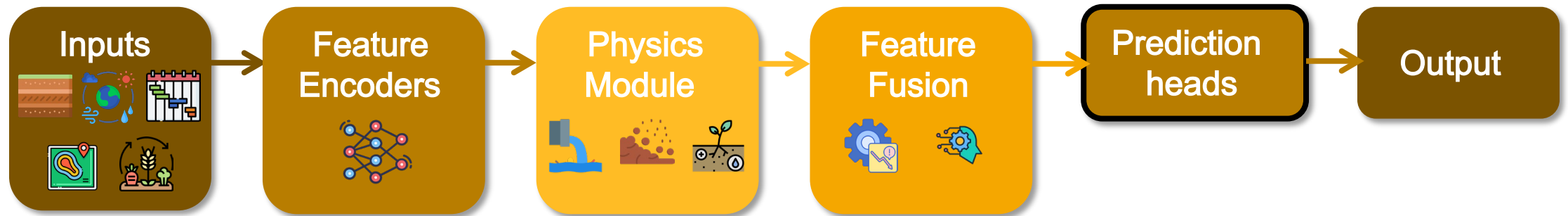
Gradual Physics Integration (Epochs 21-50)

Phase 3

Full Physics Constraints (Epochs 51-150)

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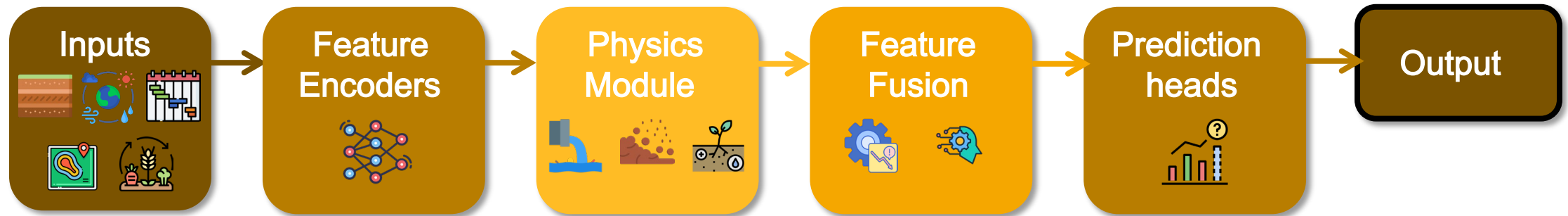
Prediction heads



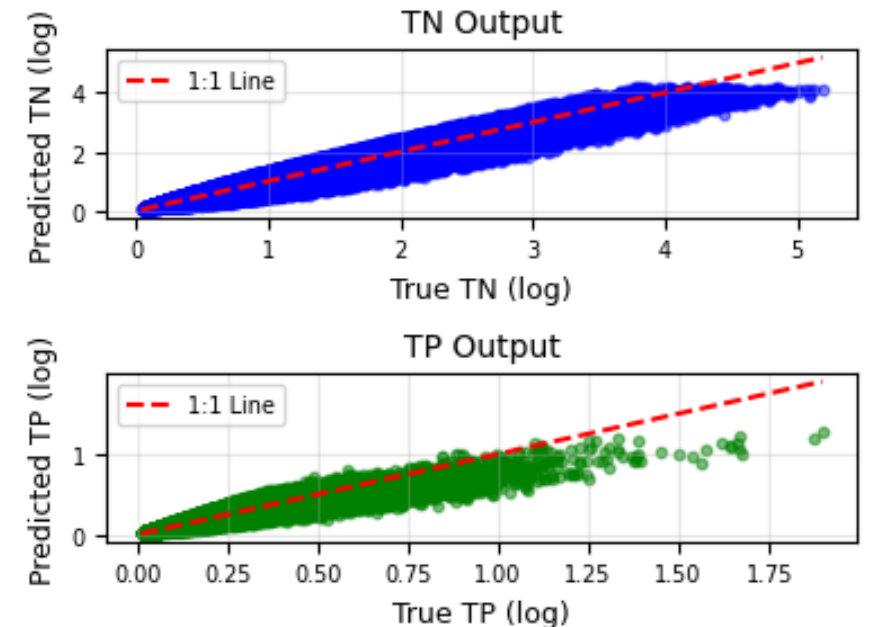
Total Nitrogen Prediction
Total Phosphorus Prediction

Model Architecture

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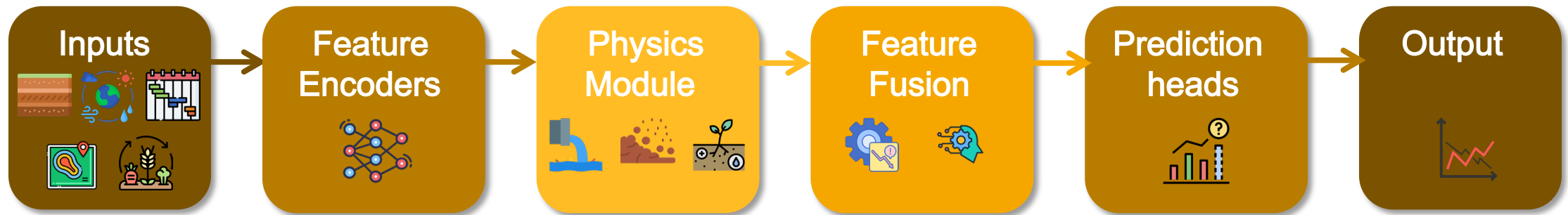


Annual TN and TP load per field



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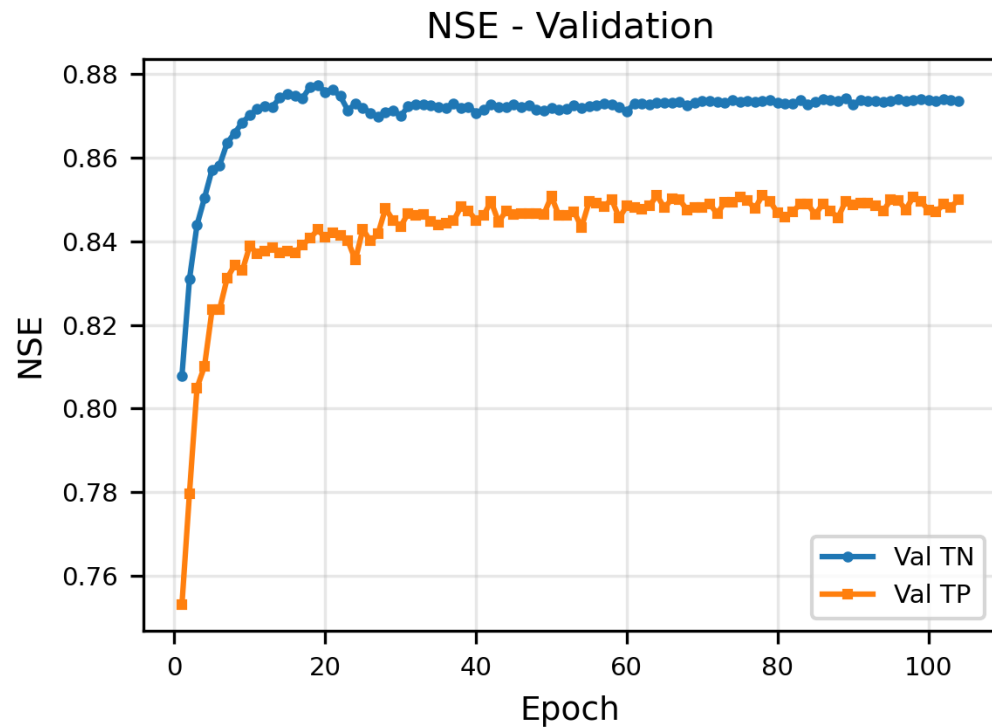
Model Performance



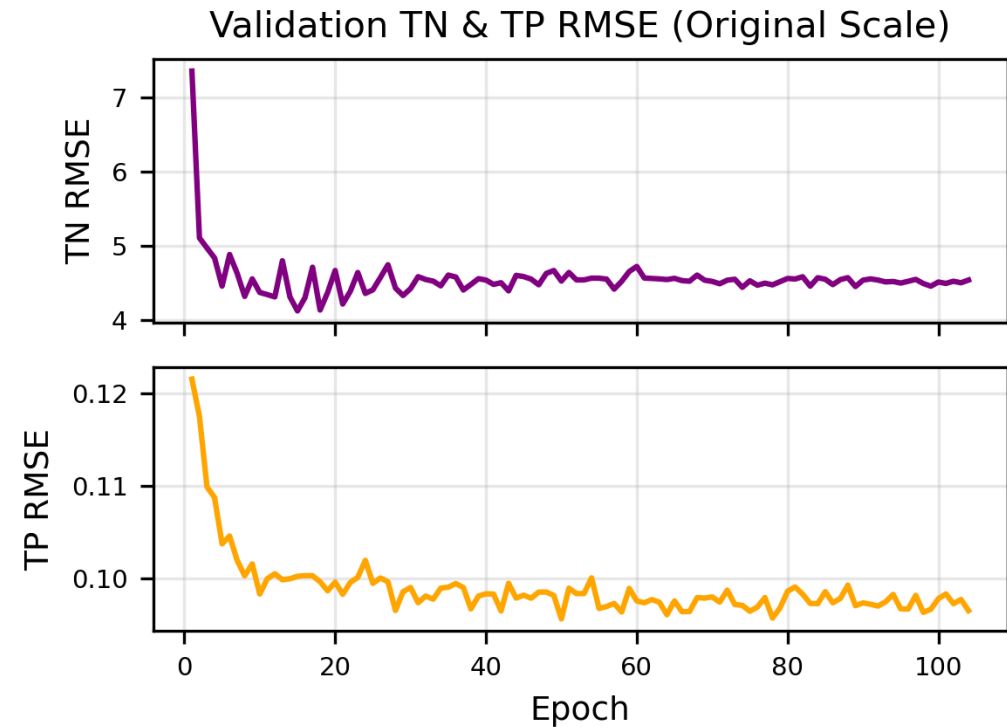
Performance at a Glance

Watching the Model Learn

Model validation shows high accuracy, with Nash-Sutcliffe Efficiency values stabilizing near 0.88 for TN and 0.85 for TP



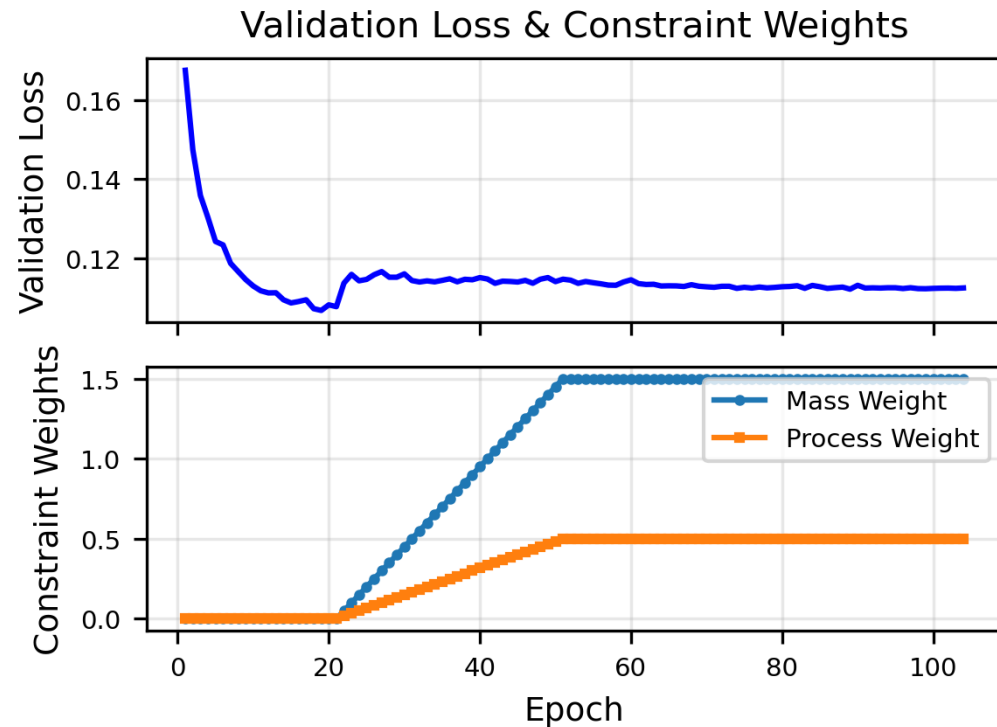
Model error (RMSE) rapidly minimizes and stabilizes by epoch 50, reaching ~4.5 for TN and ~0.1 for TP.



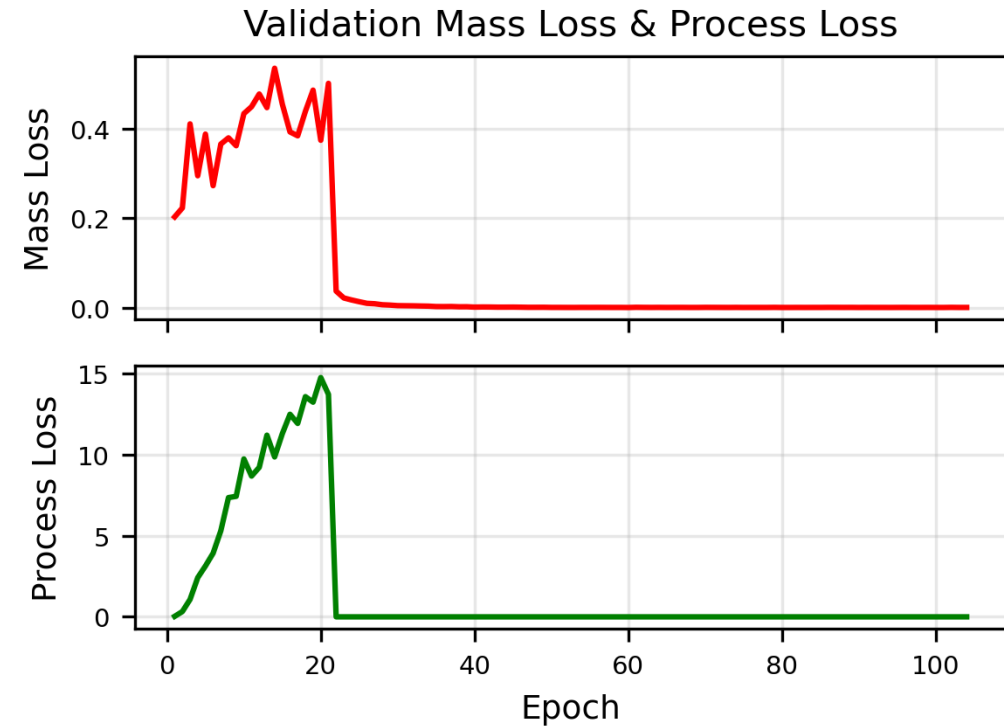
Performance at a Glance

Watching the Model Learn

The three-phase training, pure ML loss increase by epoch 20, ramping Mass Weight to 1.5 and Process Weight to 0.5 between epochs 20-50.



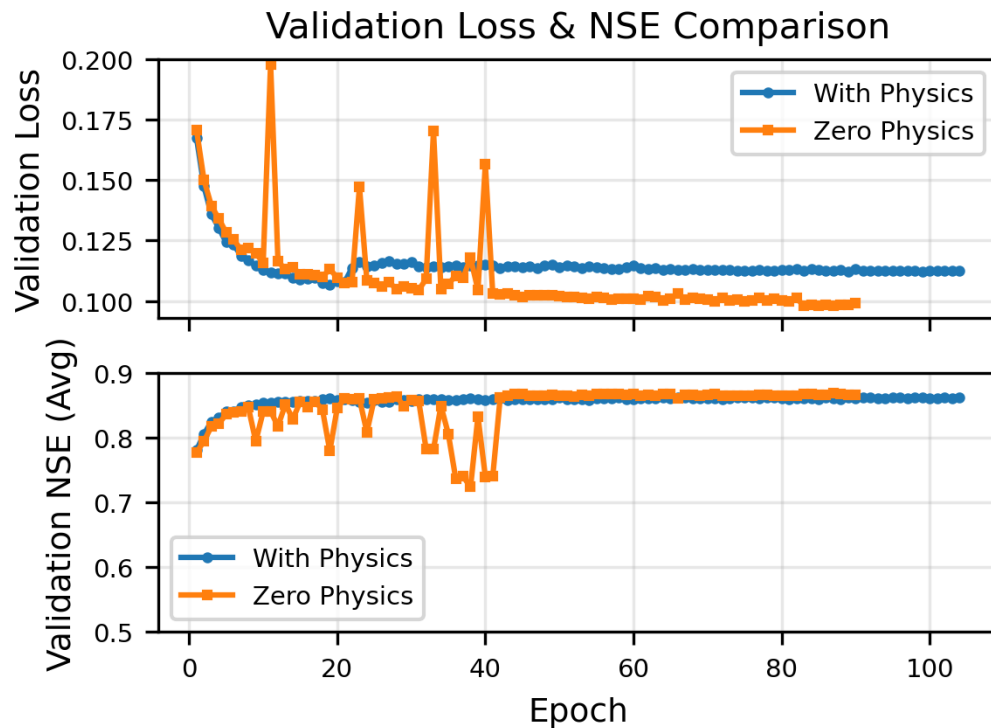
As physics constraints are applied at epoch 20, the model was initially violating physics, but it rapidly corrects after activating the constraints



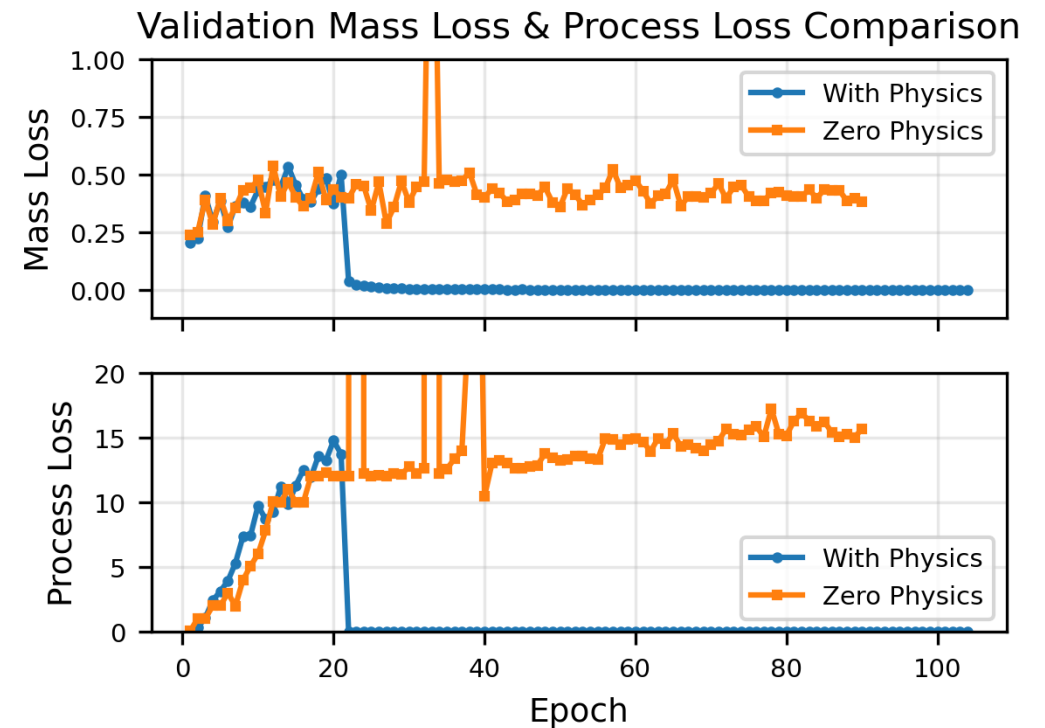
Performance at a Glance

Watching the Model Learn

Both models achieve a high avg. NSE of ~ 0.9 , with the zero physics model has slightly lower validation loss



The "Zero Physics" model consistently violates physics (Mass Loss ~ 0.4 , Process Loss > 15), while the "With Physics" model learns to force both physics losses to 0.



Breaking the Bottleneck: A Time & Reliability Comparison

From Days to Minutes: The End User Prospective

	Setup	Execution	Post-Process	Final Outcome
SWAT 1000 fields x4 scenarios	Collect data (web/user), create input files 1-2 Hours	Run SWAT field- by-field for 20 years 20 Hours	Aggregate results from all 4000 outputs 0.5 Hours	Prone to errors from complex input files, requiring manual debugging. Total Time: ~1 Day
KGML 1000 fields x4 scenarios	Prepare a single input data table 5 Minutes	Make 80,000 predictions (1000x4x20) 10 Seconds	Output is already aggregated 0 Seconds	Robust & stable; eliminates input file errors Total Time: ~5 Minutes

Conclusions

Key Takeaways

- KGML emulator solves the SWAT bottleneck, enabling rapid predictions for large -scale, web-based decision support.
- By incorporating physical laws, the model produces scientifically reliable and trustworthy results.
- This "glass box" method makes AI a robust and defensible tool for agricultural and environmental modeling.





Thank you



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